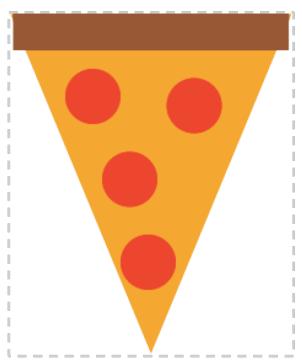
## Overlaying Images

Look at the Pyret code below, which produces this image of a pizza slice:

```
slice = flip-vertical(isosceles-triangle(200, 45, "solid", "orange"))
crust = rectangle(150, 20, "solid", "sienna")
pepperoni = circle(15, "solid", "red")
```



Which put-image expression is responsible for placing each of the pepperoni slices onto the pizza? Draw a line from each piece of the expression to the part of the image it creates.