Bug Hunting: Data

Each piece of code below contains a bug (won't compile), a style problem (code runs, but is written badly) or both. Can you find them all?

| **#1** | ```
My_datastructure =
    game(score :: Number,
        playerX :: Number,
        targetX :: Number,
        dangerX :: Number)
``` | |
| **#2** | ```
data LocationState:
  | locationState(x :: Number,
                  y :: Number)
end
``` | |
| **#3** | ```
location(640, 480) = MY-LOCATION

START-LOCATION = location(30 70)
``` | |
| **#4** | ```
data CakeT:
  | cake(flavor,
        layers,
        is-iceCream)
end
``` | |
| **#5** | ```
data Vehicle:
  |  vehicle(model :: String,
            year  :: Number,
            color :: String,
            price :: Number)
end

old-car =
vehicle("Honda", "red", 10000, 1992)

new-car =
vehicle(Tesla, 2017, blue, 120000)
``` | |