

Design Recipe: circle-image

Define a function called *circle-image*, which consumes an image, and overlays an outlined, red circle over the given image. The circle's radius should be the same size as the width of the original image.

Contract+Purpose Statement

Every contract has three parts:

_____ : _____ -> _____
name Domain Range

What does the function do?

Give Examples

Write examples of your function in action

examples:

_____ (_____) is
the user types...

_____ ...which should become

_____ (_____) is
the user types...

_____ ...which should become

end

Function

Circle the changes in the examples, and name the variables.

fun _____ (_____) :

end